

Bachelor of Applied Design in Interior Design

DEGREE PROGRAM



LaSalle College
Vancouver

QUARTER 1	QUARTER 2	QUARTER 3	QUARTER 4	QUARTER 5	QUARTER 6	QUARTER 7	QUARTER 8	QUARTER 9	QUARTER 10	QUARTER 11
CC110 Drawing	ID118 Perspective	ID124 Rendering & Illustration	ID225 Human Factors & Psychology of Design	ID311 Code/Barrier-Free Design	ID324 Interior & Architectural Detailing	ID351 Presentation Techniques	ID330 Environmental Design	ID303 Project Management	ID401 Internship for Interior Design I	ID402 Internship for Interior Design II
CC115 Colour Theory	ID109 Basic Drafting	ID127 Computer-Aided Design	ID237 Advanced Computer-Aided Design	ID211 Lighting	ID316 3D Digital Modeling	ID317 3D Digital Rendering	ID340 Building Systems & Materials	ID440 Construction Documents	ID423 Portfolio Preparation	ID460 Portfolio
CC112 Fundamentals of Design	ID113 Introduction to Interior Design	ID130 Programming & Space Planning	ID221 Residential Design	ID335 Residential Design II	ID240 Corporate Design	ID350 Commercial Design	ID450 Commercial Design II	ID323 Professional Practices	ID411 Senior Project I	ID432 Senior Project II
GE124 Critical Thinking	ID111 Design Basics 3D	ID134 Textiles	ID234 Materials and Resources		General Education Elective	GE214 Fundamentals of Sociology		GE244 Introduction to Political Science		
GE104 Rhetoric & Composition	GE114 Academic Writing	ID120 History of Architecture, Interiors and Furniture	GE204 History of Art in Early Civilization	GE103 Speech Communication	GE234 Mathematics	GE224 World Civilization	GE314 Fundamentals of Psychology	GE324 Cultural Theory	GE334 Ethics	General Education Elective

11 Studio/Technical Fundamentals Courses 33 credits	+	8 Applied Studio Courses 36 credits	+	14 Principles & Theory Courses 42 credits	+	4 Research & Critical Reflections Courses 12 credits	+	14 General Education Courses 56 credits	+	1 Interior Design Electives 3 credits	=	TOTAL 180 CREDITS
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COURSE DESCRIPTIONS

QUARTER 1

CC110 DRAWING

This is a fundamental drawing course in which students will explore various methods of applying line, shape, form, shading, proportion, framing and perspective to develop drawings that communicate reality and imagination.

Credits: 3

CC115 COLOUR THEORY

The creative process is introduced using the visual elements of additive and subtractive colour and the basic principles of design. This course explores theories regarding physical perception, psychology, and design aspects of colour. A variety of concepts, materials and techniques is used in class to investigate the aesthetic and psychological principles of design and colour.

Credits: 3

CC112 FUNDAMENTALS OF DESIGN

Students will explore, identify and implement basic visual design principles and elements. Concept development processes and material manipulation will be used in combination with design principles to create effective and appropriate visual compositions.

Credits: 3

GE124 CRITICAL THINKING

In this course, students learn to identify and develop skills, processes, and techniques to become effective learners. Students will analyze and evaluate ideas and theories, as well as learn to apply creative and critical techniques to problem solve, make decisions and evaluate the media.

Credits: 4

GE104 RHETORIC & COMPOSITION

Writing is done for a purpose: to solve a problem, call for action, propose a solution, or create awareness. In this course students will consider their purpose for writing to state, develop, organize, and support an argument or position. This course emphasizes the critical arts of reading, writing, reflection, and discussion with an introduction to rhetoric, composition and informal logic of the English Language. The overall aim of this course is to enhance cognitive abilities and improve communication practices.

Credits: 4

QUARTER 2

ID118 PERSPECTIVE

In this course, students will learn the principles of perspective. Using observation and the application of perspective principles, students will draw three-dimensional forms. They will learn to represent light, shade and shadows through a variety of rendering and drawing techniques.

Prerequisite: CC110 Drawing

Credits: 3

ID109 BASIC DRAFTING

An introduction to the basic drafting techniques, terminology, and symbols used on drawings, including use of drafting equipment, lettering, plan and elevation construction with an emphasis on proper line weight, quality, and scale.

Credits: 3

ID113 INTRODUCTION TO INTERIOR DESIGN

This course merges theory with practice, exposing students to the steps for completing a design project. Utilizing their knowledge of color theory as well as design, drawing and drafting principles, students will research and document solutions to several residential design problems. Students will learn strategies for analyzing clients' needs and conveying effective solutions successfully.

Credits: 3

ID111 DESIGN BASICS 3D

An introduction to the basic elements and principles of three-dimensional design and exploration of the visual and structural qualities of objects. Students solve problems by organizing and constructing three-dimensional forms within spatial environments.

Credits: 3

GE114 ACADEMIC WRITING

The key purposes of this course are to help students improve their academic writing capabilities and to help students prepare for the kinds of writing you will be asked to do in your post secondary and professional careers. Students will learn how to identify or construct an issue to write about and will consider issues through various critical lenses. Emphasis will be placed upon crafting the best form of expression for specific audiences and purposes. As students gain confidence with the vocabulary of language analysis and rhetorical strategy, the more features of style and argument they will recognize and use.

Prerequisite: GE100 Rhetoric & Composition

Credits: 4

QUARTER 3

ID124 RENDERING & ILLUSTRATION

Through a method of exploring a variety of traditional medium, the student will obtain basic presentation skills such as sketching and rendering.

Credits: 3

ID127 COMPUTER-AIDED DESIGN

CAD training requires in-depth understanding of the commands and features of the AutoCAD software. Through this hands-on course, students will gain the knowledge and skills necessary for creating basic 2D drawing. Students will increase their awareness of visual communication through exploration of editing, view manipulation, text, dimensioning, hatching and plotting techniques.

Prerequisite: ID113 Introduction to Interior Design

Credits: 3

ID130 PROGRAMMING & SPACE PLANNING

This course begins the design stream by introducing the interior design process including programming, schematics, design development, space planning and alternate design solutions.

Prerequisite: ID113 Introduction to Interior Design

Credits: 3

ID134 TEXTILES

This course explores the nature of man-made and natural materials used to produce textiles for use in interior design. Content includes discussion of fibers, yarn, fabrics, finishes, design methods, construction, and proper application of these materials from technical, environmental, and aesthetic approaches.

Prerequisite: ID113 Introduction to Interior Design

Credits: 3

ID120 HISTORY OF ARCHITECTURE, INTERIORS AND FURNITURE

This course covers the evolution of architecture, interiors, furniture, and design from the ancient world to the Industrial Revolution. The cultural, political, social, and/or economic conditions of the times are included. Assignments provide opportunities to recognize how the styles of the past continue to influence design today.

Credits: 3

QUARTER 4

ID225 HUMAN FACTORS & PSYCHOLOGY OF DESIGN

This course will foster an awareness and understanding of the role and contribution that human factors and psychology of design play within a built environment. Universal design is examined as a method to provide functionality, safety and comfort for all end users. Students will analyze and gain an understanding and appreciation of interior elements designed for people considering the human form and culture.

Prerequisite: ID113 Introduction to Interior Design

Credits: 3

ID237 ADVANCED COMPUTER-AIDED DESIGN

In this course, students will develop the required skills for preparation of working drawings. They will build on their basic AutoCAD skills while increasing their speed and problem solving abilities. Students will be introduced to the most efficient commands for various tasks to enhance CAD productivity. The course continues with advanced techniques for drawing, editing, annotating, working with attributes and plotting.

Prerequisite: ID127 Computer-Aided Design

Credits: 3

ID221 RESIDENTIAL DESIGN

This course explores the design of residential interiors as a problem solving process, with applications to a variety of residential interiors. Areas of study include concept development, human factors, programming and space planning, color, furniture and finish selection as well as concepts of universal design and sustainability.

Prerequisite: ID213 Programming and Space Planning 1

Credits: 3

ID234 MATERIALS AND RESOURCES

This course explores materials and finishes utilized in interior applications through lecture, demonstrations, and/or field trips. Various methods of specification and estimation are covered. Students research and assess performance criteria including aesthetics, function, and environmental factors.

Prerequisite: ID113 Introduction to Interior Design

Credits: 3

GE204 HISTORY OF ART IN EARLY CIVILIZATION

This course explores the history of art from the Prehistoric and Tribal periods through to the Baroque. We will study the concepts, artists, works, and styles of the periods through the use of textbook, images, videos and projects.

Credits: 4

QUARTER 5

ID311 CODE/BARRIER-FREE DESIGN

This course is a comprehensive study and application of the codes and regulations for building construction, fire/safety and accessibility that affect the interior design of private and public buildings.

Credits: 3

ID211 LIGHTING

In this course, students will analyze and develop an understanding of the impact that light, both natural and artificial has on a built environment. Students will also explore lighting theories, techniques, and fixture types and learn how to make appropriate specifications. They will apply their gained knowledge on real-world case studies by developing lighting plans for both residential and commercial built environments.

Prerequisite: ID127 Computer-Aided Design

Credits: 3

ID335 RESIDENTIAL DESIGN II

This course offers an in depth study of concepts introduced in Residential Design I with application to specific needs in the home. Exploration may include advanced issues of human factors, universal design, and sustainability, designing from a global perspective, varying familial structures, aging in place or specialty areas of the home such as home theatre, home office and/or outdoor living spaces.

Prerequisite: ID221 Residential Design I

Credits: 6

GE103 SPEECH COMMUNICATION

This course teaches oral communication skills with emphasis on both theory and practice. Students are taught how to conduct responsible research, compose coherent messages adapted to a specific audience and situation, and to develop and polish their presentation skills.

Students also develop critical thinking and listening skills, as well as ethical communication behaviors.

Credits: 2

GENERAL EDUCATION ELECTIVE

Credits: 4

QUARTER 6

ID324 INTERIOR & ARCHITECTURAL DETAILING

Students will focus on the materials and fabrication techniques used to design and construct interior details and structures. Methods of communicating interior details in construction drawings and contract documents will be reviewed, analyzes and applied to various projects. Students will also develop an understanding of the common building construction systems: wood frame, steel, concrete and masonry. They will learn how to design and detail the building construction and the typical interior components and finishes.

Prerequisite: ID237 Advanced Computer-Aided Design

Credits: 3

ID316 3D DIGITAL MODELING

This course will introduce students to 3D modeling software as a communication tool. Students will realize their design solutions volumetrically as part of the design process.

Credits: 3

ID240 CORPORATE DESIGN

This course will allow students to study and apply the design process from programming through presentations to working drawings based upon client needs and applicable open and closed corporate environments. In addition to reviewing current and future trends in office design, students will conceptualize spaces that reflect the corporate culture and also analyze user needs from corporate philosophy to office structure and individual workstation.

Prerequisite: ID127 Computer-Aided Design

Credits: 3

GE214 FUNDAMENTALS OF SOCIOLOGY

Sociology is the study of human society. This field of research focuses on explaining and interpreting processes and patterns of human social interactions. This course is designed to teach the major findings of sociology and to help students master fundamental sociological skills. Students will learn how to think with sociological creativity, understand the basics of data analysis and their broad use in a range of educational and work settings. This hands-on experience of exploring sociology will provide a solid foundation for sociological analysis and will help students to develop practical skills that can be applied in other creative and business contexts.

Credits: 4

GE234 MATHEMATICS

This course covers set theory, logic, number systems, algebra, geometry, trigonometry, measurement, functions, the mathematical language of digital computing, and problem solving techniques. The objective is for students to develop a basic understanding of the use of mathematics in the real-world, with specific emphasis on solving problems encountered in digital media applications.

Credits: 4

QUARTER 7

ID351 PRESENTATION TECHNIQUES

This course experiments with alternate methods of creating and producing interior design presentations. Combining a variety of software, reproduction methods, and manual technology, students explore ways to manipulate and integrate images and text into a cohesive graphic package. Course includes issues of design, composition, and typography.

Credits: 3

ID317 3D DIGITAL RENDERING

This course will introduce students to 3D rendering software as it applies to computer generated models. Students will learn to communicate their design solutions by appropriately rendering interior models.

Credits: 3

ID350 COMMERCIAL DESIGN

In this course, students will investigate the physical requirements and code restrictions involved in a variety of specialty areas such as recreational, hospitality, and retail planning. Individual projects cover the total design process, with emphasis on universal design, research, and alternate presentation methods. This studio course will simulate as closely as possible actual industry work conditions. The course will include team projects emphasizing time management, conflict resolution, self-generated work schedules, and peer review.

Credits: 3

GE244 INTRODUCTION TO POLITICAL SCIENCE

This course develops skills for understanding and analyzing political and governmental situations in the contemporary world. Government, political institutions and processes, policy problems and solutions, popular values and participation are examined in terms of political stability and change, ideologies, conflicts, institutions and issues.

Credits: 4

GE324 WORLD CIVILIZATION

This course covers some of the ancient civilizations that have shaped world history and then works toward building an understanding of these civilizations evolved to the fifteenth century. Evolution and change and the diversity of the human experience constitute central themes of this course.

Credits: 4

QUARTER 8

ID330 ENVIRONMENTAL DESIGN

Exploration and integration of sustainable design principles, practices, materials and specifications throughout the design process. Students will investigate components that encompass a LEED certified project and implementation of the LEED project checklist. Other certification and rating systems will also be reviewed.

Credits: 3

ID340 BUILDING SYSTEMS & MATERIALS

This course is a study of the materials and principles utilized in basic construction, building, and mechanical systems for residential and commercial interiors. Electrical and heating systems, ventilation, air conditioning, and plumbing are surveyed. This course also examines the concepts and theories behind indoor air quality, acoustics, lighting applications, and issues of sustainability.

Credits: 3

ID450 COMMERCIAL DESIGN II

This course further develops the study of the commercial environment by synthesizing information gained in Commercial Design with way-finding, universal design and accessibility, sustainability and detailed specifications that are packaged into construction drawings and specification documents.

Prerequisite: ID350 Commercial Design

Credits: 6

GE314 Fundamentals of Psychology (4 credits)

This course presents basic concepts, principles, and methods involved in the scientific study and understanding of human behavior. Students will explore physiological, social, experimental, developmental, and abnormal psychological processes.

Credits: 3

QUARTER 9

ID303 PROJECT MANAGEMENT

This course focuses on the creation, arrangement and planning of a process which will enhance the capacity of an individual or group to take effective action in a design project.

Credits: 3

ID440 CONSTRUCTION DOCUMENTS

This course introduces students to the process of producing and using a set of contract architectural documents for interior spaces. Students focus on formatting and cross-referencing drawings and how to present floor plans, sections, elevations, details, notes, legends, and schedules.

Prerequisite: ID237 Advanced Computer-Aided Design

ID323 PROFESSIONAL PRACTICES

This course is an introduction to the principles of marketing Interior Design services. Students will review all business, legal and financial aspects of a design practice. In class discussions on the importance of environmental ethics and the role of sustainability with regard to the business practices of the interior design industry will also be reviewed. Students will also cover writing, research and business communication as it relates to the profession of interior design.

Credits: 3

INTERIOR DESIGN ELECTIVE

Credits: 3

GE324 CULTURAL THEORY

This course will examine how cultural phenomenon shape our world and how, in turn, we shape it. Questions will be raised such as: what is the relationship between high and pop culture; how does culture embody power, gender, race, and class; and how does material culture make us who we are? Students will look for answers to these questions in areas such as social and cultural criticism, literature, urban planning, architecture, advertising, popular culture and personal experience.

Credits: 4

QUARTER 10

ID401 INTERNSHIP FOR INTERIOR DESIGN I

Through a field internship experience, students will be able to apply their acquired classroom skills in real and practical situations. The main objectives of the internship are to allow students the opportunity to observe and participate in the operation of successful businesses related to their field of study. Students will gain valuable experience that will complement their classroom studies. Students will also be required to meet with the Internship Coordinator/ Lead Faculty member on a weekly basis to review course curriculum and submit weekly assignments (in addition to the internship journal).

Prerequisite: ID237 Advanced Computer-Aided Design, ID440

Construction Documents

Credits: 3

ID423 PORTFOLIO PREPARATION

This course prepares students for the transition to the professional world. This course will prepare students for job interviews by helping them compile a portfolio. Students will demonstrate their conceptual, design, craftsmanship, and other skills as they assemble and refine their portfolio pieces. Working individually with an instructor, each student will select representative pieces, showcasing work that reflects a unique style. Particular emphasis is placed on identifying short- and long-term professional employment goals, as well as related strategies and resources.

Credits: 3

ID411 SENIOR PROJECT I

Students select a subject based on their individual career aspirations and develop a project of a substantial scope. Emphasis is on real-world needs that could be better met through more responsible interior design and architecture. Content includes problem identification, analysis of user needs, observation and information gathering. Ultimately a design program and schematic solution are prepared that will be further developed into a complete design solution in Senior Project II for an interior environment that will better support the psychological and physiological health, safety and welfare of the public.

Credits: 6

GE334 ETHICS

This course examines human life, experience, and thought in order to discover and develop the principles and values for pursuing a more fulfilled existence. Students will apply a number of ethics paradigms to a variety of contemporary personal and social issues.

Credits: 4

QUARTER 11

ID402 INTERNSHIP FOR INTERIOR DESIGN II

Through a second field internship experience, students will continue applying their acquired classroom skills in real and practical situations. The main objectives of the internships are to allow students the opportunity to observe and participate in the operation of successful businesses related to their field of study. Students will gain the experience they need to enter the field of interior design when they graduate. Students will also be required to meet with the Internship Coordinator/Lead Faculty member on a weekly basis to submit weekly reports for their internship journal.

Prerequisite: ID401 Internship for Interior Design I

Credits: 3

ID430 PORTFOLIO

This course will focus on the refinement of previous works into a comprehensive collection representative of Interior Design skills. Emphasis will be on development, design, craftsmanship, cohesiveness and presentation.

Prerequisite: ID423 Portfolio Preparation

Credits: 3

ID432 SENIOR PROJECT II

In this culminating studio course, students continue the development of a viable solution for the project initiated in Senior Project I. Skills from the entire program are leveraged into a final portfolio project motivated by environmentally sound, cost-effective and responsible design practices.

Prerequisite: ID411 Senior Project I

Credits: 6

GENERAL EDUCATION ELECTIVE

Credits: 4

***Where no prerequisite is provided, none is required.*

**Course descriptions describe the learning opportunities that are provided through the classroom and coursework. It is each student's responsibility to participate in the activities that will lead to successfully meeting the learning outcomes.*



LaSalle College
Vancouver

INTERIOR DESIGN KIT

price: \$750.00

ID BACKPACK KIT

1. Backpack 10440650
2. Colour mixing wheel 9.5" 10410745
3. Compass 10432273
4. Dusting Brush 10410615
5. Glue Bond 4oz 10448786
6. Kroma Paint Set of 8 10466650
7. Prismacolor Set 10430293
8. Marker Warm Gray 10430262
9. Paint Tray 10413197
10. Paintbrush 10471951
11. Palette Knife 10411292
12. Pencils Color 24 set 10460290
13. Ruler Scale Imperial 10412787
14. Ruler Scale Metric 10412794
15. Spray Glue 10463987
16. Tape Masking 10413050
17. Tape Measure 10413074
18. Template General Metric 10413098
19. Template Metric Circle 10413104
20. Triangle 10" 45/90 10418284
21. Triangle 14" 30x60 10412916
22. Utility Knife 10423431

ID PORTFOLIO CASE KIT

23. Portfolio Case w/Logo 10410547
24. Eraser Plastic Vinyl 10410837
25. Erasing Shield 10410844
26. Illustration Board (5) 10412220
27. Letter Guide 10411148
28. Paper Canvas 10430552
29. Paper Marker Pad 10430651
30. Paper Sketch Book 9x12 10412367
31. Paper Tracing Roll 18x150 10412312
32. Paper Vellum 11x17 (50) 10458594
33. Paper Vellum 17x22 (10) 10412350
34. Pen lumocolor M black 10412442
35. Pen Pigment Liner Set 10431788
36. Pen Roller (2) 10412428
37. Pen V5 Precise 10445259
38. Pen V7 Precise 10458679
39. Pencil Lead 2/pk 2H 10412510
40. Pencil Lead 2/pk 4H 10427521
41. Pencil Lead 2/pk H 10412534
42. Pencil Lead 2/pk HB 10412541
43. Pencil Lead Holder 10412558
44. Pencil Lead Pointer 10412565
45. Pencil Set of 6 10412657
46. Pencil Sharpener 10412886
47. Ruler 18" Metal Cork back 10412756
48. Ruler T-Square 24" 10458549