YOU’RE ABOUT TO BRING YOUR CREATIVITY TO LIFE.

DIPLOMA ANIMATION ART & DESIGN

lasallecollegevancouver.com
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Animators are talented craftspeople responsible for creating the illusion of life. They combine creative talent with computer technology to produce work used in almost every industry today. This dynamic field is all about innovative, eye-grabbing graphics and animation that entertains, motivates, and educates.

STUDY ANIMATION ART & DESIGN AT LASALLE COLLEGE VANCOUVER!

• Acquire the skills and technical knowledge required to enter and maintain a successful career in the Animation industry.
• Acquire the skills and techniques of 2D and 3D animation to bring characters to life.
• Develop a foundation of traditional artistic skills and acquire hands-on training in its modern application.
• Practical and result-oriented curriculum designed to provide you with the opportunity to experience a real world studio culture.
• Acquire technical knowledge and skills required to work with emerging technologies available in the industry.
• Access to faculty with extensive industry experience and network.

“ANIMATION IS NOT THE ART OF DRAWINGS THAT MOVE BUT THE ART OF MOVEMENTS THAT ARE DRAWN.” NORMAN MCLAREN
“A LOT OF THE TIME IN ANIMATION IS SPENT GETTING THE STORY RIGHT – THAT’S SOMETHING YOU CAN’T RUSH.”

JENNIFER YUH NELSON
LEARN THE SKILLS TO MAKE IT HAPPEN

SOFTWARE INCLUDES:
• Maya
• Nuke
• Premiere
• Photoshop
• Mudbox
• Renderman
• Arnold
• Toon Boom Harmony
• Mari
• Substance
• ZBrush
• Houdini

YOUR FUTURE BEGINS HERE

• You will get to learn from the best.
• You will get to learn from instructors that are active in the media arts industry, allowing them to communicate current theoretical and practical knowledge with enhanced personalized attention.
• You will get to learn in modern facilities.
• You will get to learn with equipment, software and technology currently being used in the industry.

HARDWARE INCLUDES:
• State-of-the-art workstations
• Render Farm computer cluster
• Cintiq interactive pen displays
• Sound stage with green screen
• Online editing suite
• Virtual Reality suite
• Equipment sign-out room
• Comprehensive library
• 24/7 campus access
• Private tutoring spaces

AUSTIN THOMAS
ANIMATION ART & DESIGN | DIPLOMA 2016

Company: Bardel Entertainment
Job Title: 3D Animator

“First, you have to know you want it; you’re not there to waste time because it won’t be easy. The teachers matched my desire to learn and that always pushed me to go further. The major part of learning is the experience, so practice and research out of the classroom. If you manage that, you shouldn’t have a problem graduating and starting your new career as an Animator.”
PROFESSIONAL PROFILE

INDUSTRIES WHERE NEW ANIMATORS CAN START THEIR CAREERS:

- Interactive, Game Design, and Film companies
- Network and Cable TV companies
- Advertising Agencies

EXAMPLES OF COMPANIES OUR GRADUATES ARE WORKING FOR:

- Atomic Cartoons
- Bardel Studios
- DHX Media
- Digital Domain
- Double Negative
- Icon Creative Studios
- Rainmaker Studio
- Animatrik
- Animal Logic

ANIMATION ART & DESIGN STUDENTS CAN GO ON TO BECOME:

- A 3D ANIMATOR
- A CONCEPT ARTIST
- A RIGGER
- A ROTOMATION ARTIST
- A STORYBOARD ARTIST
- A LAYOUT ARTIST
- A 2D ARTIST
- A PRODUCTION COORDINATOR

START DESIGNING YOUR FUTURE TODAY!

Shawn Warawa
LaSalle College Vancouver (LCV) is an applied arts school located in beautiful Vancouver within proximity of the west coast mountains and along the Pacific Ocean. With over 30 creative programs, pursuing your studies at LCV will put you ahead of the game and allow you to discover all the facets of the different career opportunities available in the world of design. LCV’s objective is to offer high-quality education, and to develop your creative potential. This institution not only offers creative studies but also offers the students opportunities to create, experiment, and grow every day!